

2) Scalar data

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website

- <http://blog.websterlab.eu/courses/perl/>

lectures, exercises, course plan etc.

adding comments

- Comments: The # symbol, and anything from it to the end of the line is ignored.

```
# get start and stop values from the user
$start = <STDIN>
$stop = <STDIN>
# calculate string length
$length = $start - $stop + 1;
```

What is a scalar?

- Simplest kind of data in perl
- used for storing a single item of data
- a **number**, or a **string**
- perl automatically converts:
 - i.e. 10 can be '10'

- **\$example**

is a scalar variable

Numbers

0

1.2

1e4

-10.32e-34

$((23 + 13) / (24 - 12)) * 283$

`$example = 52 * 2;`

Strings

- single quoted 'string'
 - two special characters beginning with backslash
 - \ ' means '
 - \\ means \

'a string written by Matt'

a string written by Matt

'Matt\'s string'

Matt's string

Strings

- double quoted "strings"
 - many special characters beginning with backslash
 - \n means newline
 - \t means tab

```
"Hello world\n"
```

```
Hello world
```

```
"10\t20\t30\n"
```

```
10 20 30
```

backslash escape

\

backslash is used to make many different characters within double quotes

Construct	Meaning
<code>\n</code>	Newline
<code>\r</code>	Return
<code>\t</code>	Tab
<code>\\</code>	Backslash
<code>\"</code>	Double quote

early warning!!

perl expects files to have `\n` at the end of lines

some files have `\r` (or `\r\n`)
this causes headaches!

don't use `\r` !

examples of double-quoted strings

```
"hello world";  
hello world
```

```
"hello\tworld";  
hello      world
```

```
"a backslash: \\ ";  
a backslash: \
```

```
"a double quote: \" ";  
a double quote: "
```

string operators

```
"hello"."world";  
    helloworld
```

```
"hello"." ". "world";  
    hello world
```

```
"hello"x3;  
    hellohellohello
```

```
5 x 2
```

```
    55
```

```
5 * 2
```

```
    10
```

numerical operators

An operator takes some values (operands), operates on them, and produces a new value.

Numerical operators:

<code>+</code>	<code>-</code>	<code>*</code>	<code>/</code>	
<code>**</code>				exponentiation
<code>sqrt</code>				square root
<code>++</code>	<code>--</code>			autoincrement (more later)

```
((1+1)**3)
```

8

```
sqrt(64)
```

8

automatic conversion between numbers and strings

5 x 2 # "5" x 2
55

5 * 2
10

"5" * "2"
10

automatic conversion between numbers and strings

- if you use the correct operator e.g. `. + *`
perl will do the right thing
- if you use a weird one e.g. `"Matt" * 2`
perl can warn you:

`Argument "Matt" isn't numeric`

- turn on warnings using
`#!/usr/bin/perl -w`
in the first line

Scalar variables

```
$example_variable
```

```
$ExampleVariable
```

```
$example = "Matt";
```

```
$microsat = "AAG" x 20;
```

```
$num1 = 20**2;
```

```
$num2 = $num1 / 5;
```

```
$num2 += 5;
```

Scalar variables

```
$num ++;
```

same as: `$num = $num + 1;`

```
$num +=2;
```

same as: `$num = $num + 2;`

```
$myname = "Matt";
```

```
$myname .= " Webster\n";
```

```
print $myname;
```

```
Matt Webster
```

Operator	meaning
++	add 1
--	minus 1
+=	add a number
*=	subtract a number
.=	append a string

Tips

- Give meaningful names to variables:
 - `$dna_sequence` is better than `$n`
- Variable names in Perl are case-sensitive. This means that the following variables are different
 - `$varname = 1;`
 - `$VarName = 2;`
 - `$VARIABLE = 3;`
- Perl has a long list of scalar special variables
 - `$_`, `$1`, `$2`, `&`
 - avoid them!

Interpolation

- This means variables are converted to their values within double-quotes

```
$drink = "tequila";  
print "Would you like a $drink?\n";  
Would you like a tequila?
```

- backslash is used to prevent interpolation

```
print "Would you like a \$drink?\n";  
Would you like a $drink?
```

Comparisons using `if`

- comparison operators:

Comparison	Numeric	String
equal	<code>==</code>	<code>eq</code>
not equal	<code>!=</code>	<code>ne</code>
less than	<code><</code>	<code>lt</code>
more than	<code>></code>	<code>gt</code>
less or equal	<code><=</code>	<code>le</code>
more or equal	<code>>=</code>	<code>ge</code>

- how to use:

```
if ($drink eq "tequila") {  
    print "Thank you for the tequila\n";  
}
```

Comparisons using `if`

```
if ($drink eq "tequila") {  
    print "Thank you for the tequila\n";  
} else {  
    print "I would prefer tequila\n";  
}
```

```
if ($cost == 10) {  
    $cost+=2;  
    print "$cost\n";  
}
```

don't confuse
= and ==

Boolean Values

If the value is a number. 0 is false, other numbers are true.

If the value is a string. "" is false, other strings are true.

```
$drink = "tequila";
```

```
if ($drink)           #true
```

```
if ($drink = "wine") #true
```

```
if ($drink eq "wine") #false
```

User input from <STDIN>

```
$line = <STDIN>;  
if ($line eq "\n") {  
    print "that was just a blank line!\n";  
} else {  
    print "you typed $line";  
}
```

chomp function

- `chomp` removes `\n` from the end of a line

```
$line = <STDIN>;
```

```
chomp $line;
```

or

```
chomp ($line = <STDIN>);
```

- `chomp` is very useful when reading in files

while control structure

- while keeps repeating if a condition is true

```
$i = 0;
while ($i < 10) {
    print "the count is $i\n";
    $i++;
}
```

```
while ($line=<STDIN>) {
    chomp $line
    print "$line\n";
}
```

undef

- `undef` means nothing
 - or undefined
- is automatically converted into empty string or zero if you use an undefined variable

```
$n++;  
print $n;
```

1

summary

- variables in perl (e.g. `$example`) can be numbers or strings
- perl converts variable between the two depending on the operation
- backslash `\` used to indicate special characters like newline `\n` and tab `\t`
- compare numbers or strings with comparison operators and `if`
- `<STDIN>` gets input from the keyboard
- `chomp` removes `\n`
- `while` repeats a chunk of code while an expression is true